



City of Arts & Innovation

Board of Library Trustees

TO: BOARD OF LIBRARY TRUSTEES

DATE: AUGUST 28, 2017

FROM: RIVERSIDE PUBLIC LIBRARY

**SUBJECT: CALIFORNIA STATE LIBRARY VIRTUAL REALITY PROJECT IN
COLLABORATION WITH OCULUS VR, A DIVISION OF FACEBOOK**

ISSUE:

Receive a report on the California State Library's Virtual Reality Project in collaboration with Oculus VR, a division of Facebook.

RECOMMENDATIONS:

That the Board of Library Trustees receive a report on the California State Library's Virtual Reality Project in collaboration with Oculus VR, a division of Facebook.

BACKGROUND:

In collaboration with Oculus VR, a division of Facebook, the California State Library is making virtual reality technology available to public libraries across the state as part of its Virtual Reality Experience Project. Virtual Reality is a computer-generated 3D immersive experience that can be interacted with through the use of headgear or hand controls with sensors for educational and entertainment purposes.

This project is supported in part by the U.S. Institute of Museum and Library Services under the provisions of the Library Services and Technology Act, administered in California by the State Library.

DISCUSSION:

Riverside Public Library was selected to participate in the California State Library's Virtual Reality Project. As a project participant, the Library received one Oculus Rift and one Oculus Ready computer free of charge. Additionally, library staff will receive free training in the use of the equipment and access to a comprehensive web portal complete with information on offering successful virtual reality programs to the community.

FISCAL IMPACT:

There is no general fund impact.

Prepared by: Tonya Kennon, Library Director

Approved by: Alexander T. Nguyen, Assistant City Manager

Attachments:

1. Press Release